

Top Trumps



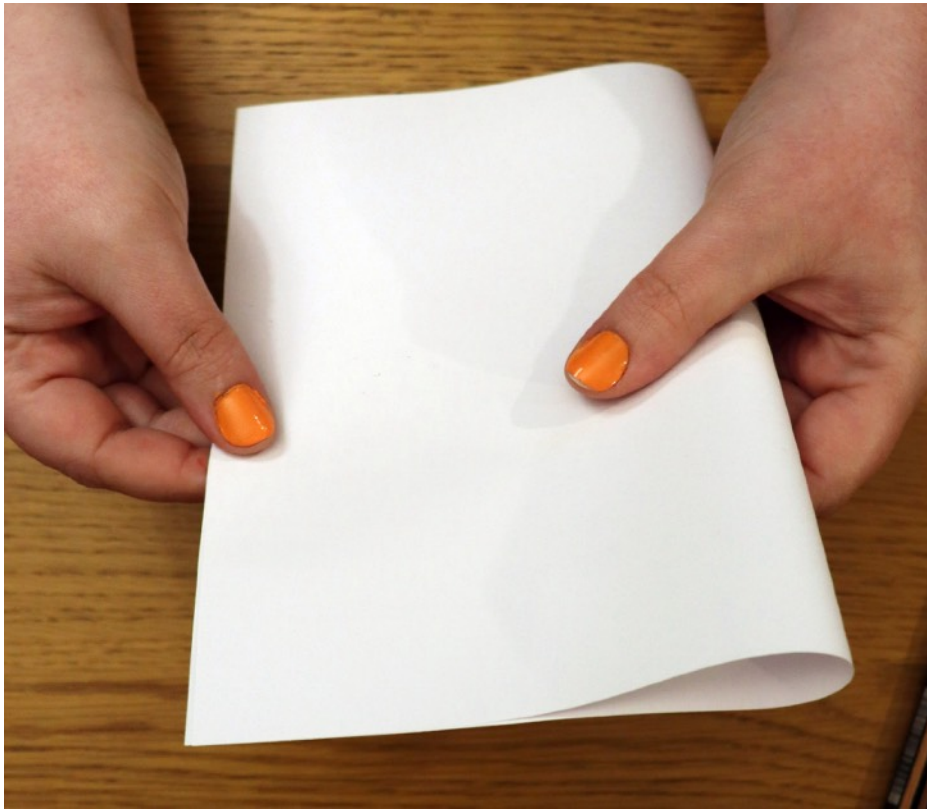
Why not create your own “Top Trumps” to play - different characters, we made 6 but if your friends make some too then you can make a fuller deck to have a more fun game play!

Tools and Materials:

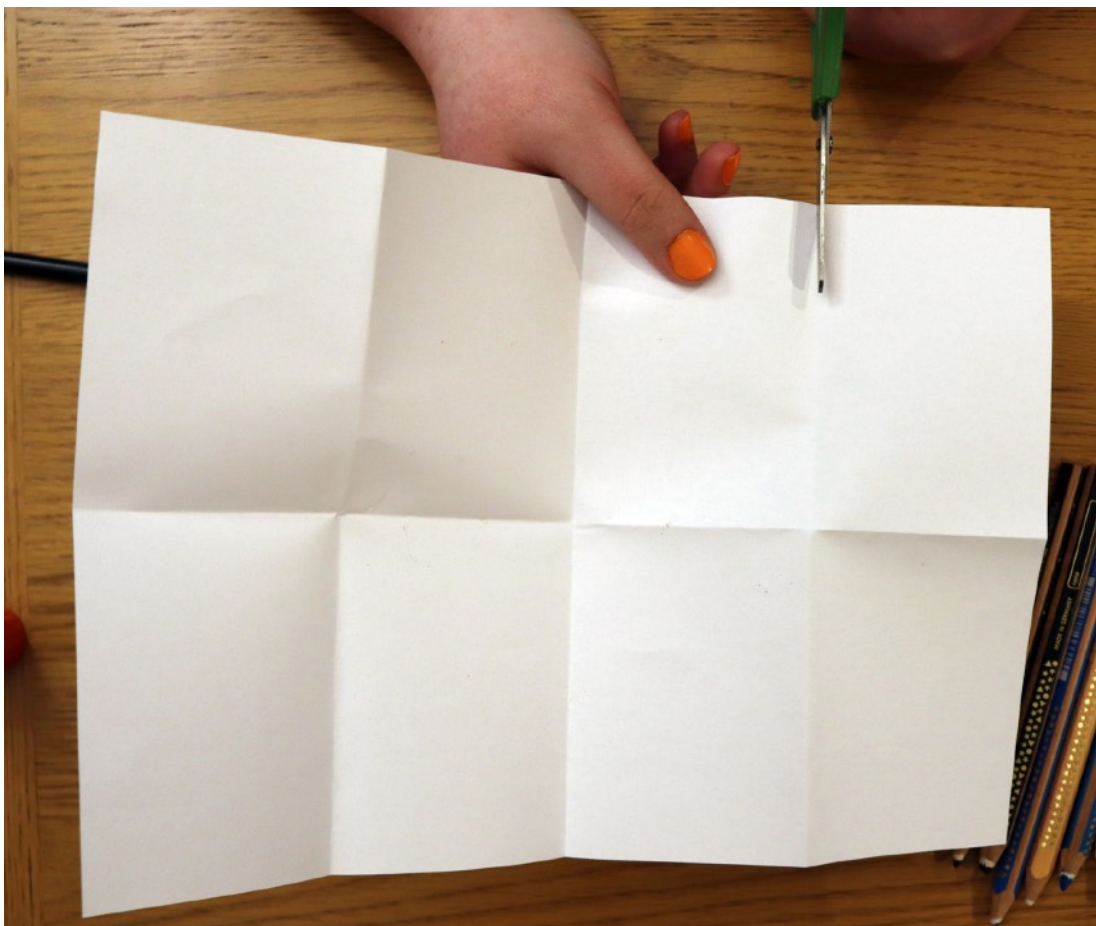
- A4 White Paper
- Pencil
- Colouring Pencils
- Black Felt Tip
- Scissors



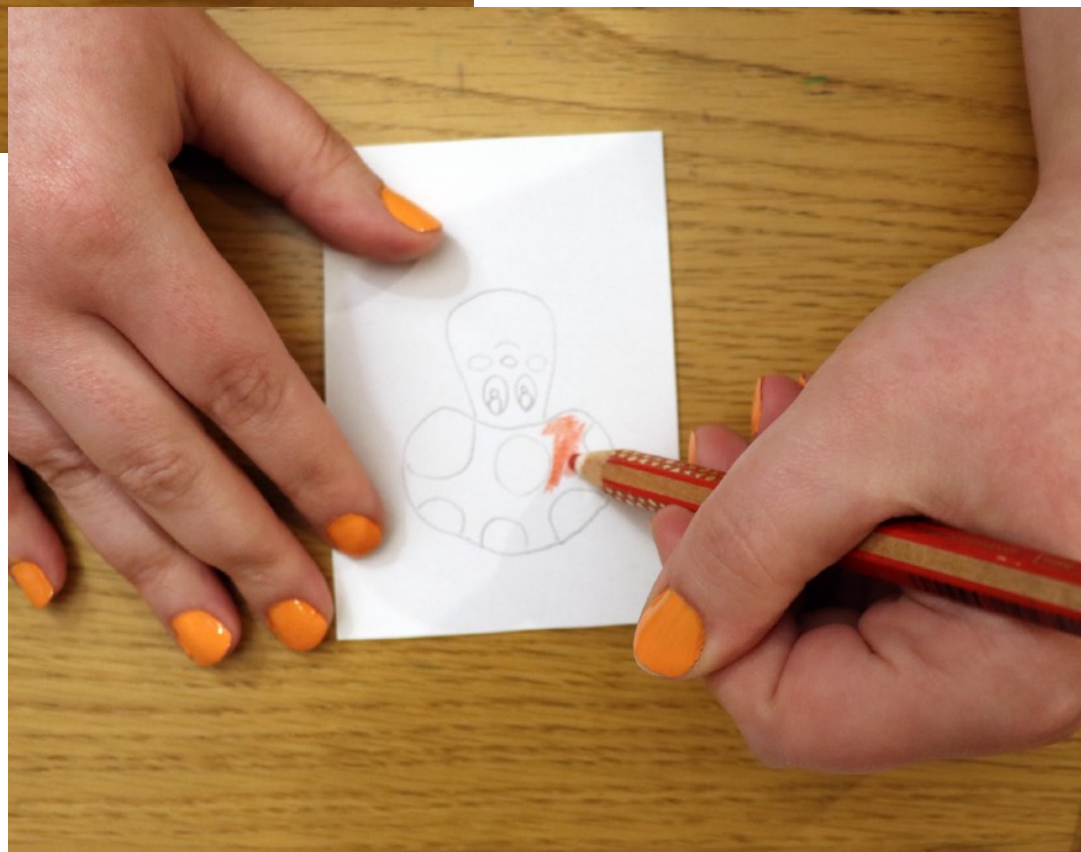
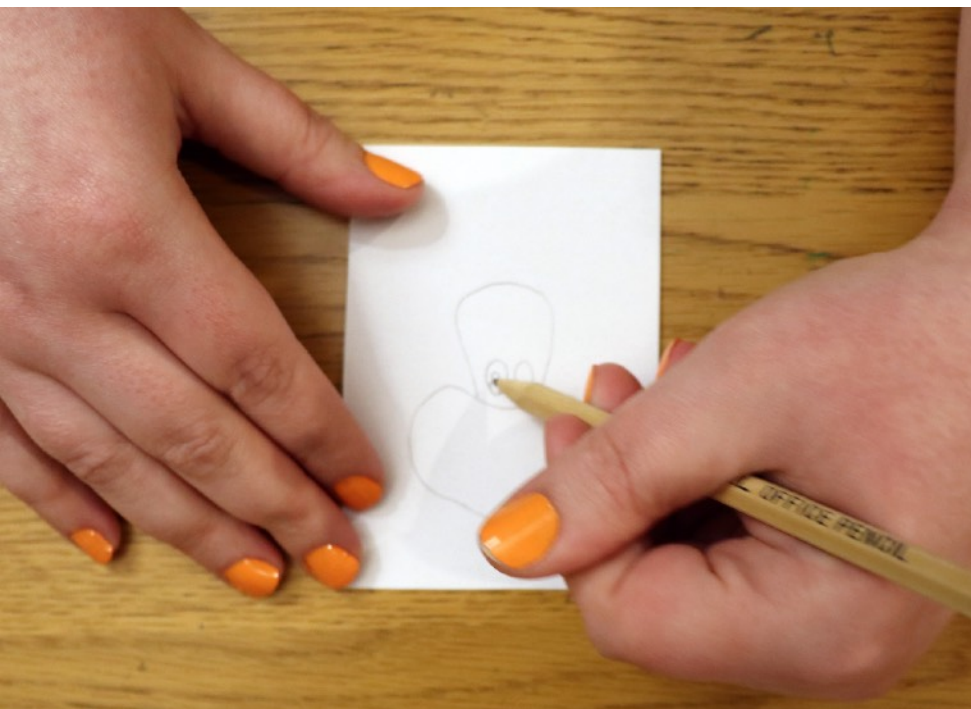
First of all take your paper and fold it in half like so



Fold it in half again the same way and then fold that in half towards you to create paper that looks like this to create 8 rectangle, then cut them up to form your cards.



Think about what characters you can create - 1 piece of paper will create 8 cards, you can use as many bits of paper as you like to add to your cards over time, as mentioned you can add friends cards to the deck but a good number to aim for is 30/32 - but you can always play with more! We went for a magical woodland theme for ours, start drawing your characters like so, colouring them in when happy with them



Once your characters are completed think about the categories you want to create for them to compete in

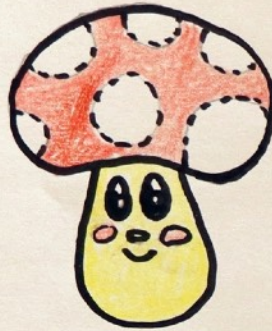


Because ours are magical woodland we went for strength, magic, skill and cuteness but depending on what you create you can choose different themes. Like Top Trumps for Deadliest Animals would have “Danger” as a topic - it is totally up to you! If you are playing with friends card though make sure you have the same categories!

There you have it your very own Top Trumps!



STRENGTH 80 MAGIC 50
SKILL 90 CUTENESS 50



STRENGTH 50 MAGIC 90
SKILL 75 CUTENESS 70



STRENGTH 100 MAGIC 90
SKILL 30 CUTENESS 80



STRENGTH 20 MAGIC 60
SKILL 100 CUTENESS 60



STRENGTH 30 MAGIC 100
SKILL 90 CUTENESS 70



STRENGTH 70 MAGIC 80
SKILL 60 CUTENESS 100

Rules for Top Trumps

1. Shuffle and deal the cards face down
2. Players pick up their cards and look at their top cards only
3. Player 1 (left of dealer) chooses and calls out their best stat (e.g. 'Cuteness - 100')
4. The other players see if they can beat this stat (Highest number wins)
5. The card with the highest stat wins all of the top cards and adds them to the base of their pile
6. The winner of the round chooses the stat for the next round
7. The first player to get all of the cards wins!

Happy playing!